

# **GadMget**

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**COLLABORATORS**

|               |                           |                |                  |
|---------------|---------------------------|----------------|------------------|
|               | <i>TITLE :</i><br>GadMget |                |                  |
| <i>ACTION</i> | <i>NAME</i>               | <i>DATE</i>    | <i>SIGNATURE</i> |
| WRITTEN BY    | Jeremy Friesner           | August 2, 2022 |                  |

**REVISION HISTORY**

| NUMBER | DATE | DESCRIPTION | NAME |
|--------|------|-------------|------|
|        |      |             |      |

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# Chapter 1

# GadMget

## 1.1 Contents

GadMget V1.5 by [Jeremy Friesner](#)

A nice little program to allow you to download MORE stuff from Aminet, and do it FASTER than ever before!!!

**Disclaimer** Boring legal nothings

**Distribution** Who can have this program?

**Requirements** What do I need to run this program?

**Introduction** What does GadMGet do?

**Installation** How do I configure it?

**Using GadMget** How to run GadMGet

**Credits** Where it's due

**Acknowledgments** Thanks to...

**History** Earlier versions/modifications

**Future** What next?

**Known Problems** Bugs! Aack!

## 1.2 installation

For the most part, GadMGet is self-contained. Just copy GadMGet and it's icon to wherever you want to run it from, and use the WorkBench Icons/Information tool to set the ToolTypes to however you like them.

If you want to use the included AutoFTP.script, things are a bit more complicated. To use it, copy the included file `c/ EasyReq` to `c:` (or another place in your search path). Next, edit the AutoFTP script to reflect the directory setup on your system--change references to `txt:` to whatever directory path you want to keep

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a copy of RECENT in, and references to downloads: should be changed to wherever you want your downloads to go. Also, if you use an ftp site other than wcarchive.cdrom.com, you should change those references to suit your preference

Note that there are 2 references to txt:, and two to wcarchive.

Make sure to change them all!

Lastly, you will need to create a file called s:GadMGet.header, which should contain the single line:

```
cd pub/aminet
```

This line will be prepended to GadMGet's output. It is necessary since GadMGet's output paths are relative to this directory.

### 1.3 easyreq

This is an extremely simple utility I wrote that will call EasyRequest() with the arguments you specify on the command line. It is used by AutoFTP to get user input, so make sure that it is in your search path before running AutoFTP.

Help on EasyReq can be had by typing "EasyReq ?" at the command line.

### 1.4 credits

GadMget V1.5

Created by **Jeremy Friesner**

GUI created with GadToolsBox V2.0c

Compiled with DICE C

### 1.5 How to reach me

Here are some ways to get in touch with me:

by EMail: [jfriesne@ucsd.edu](mailto:jfriesne@ucsd.edu)

by SMail: Jeremy Friesner,

7581 Knollwood Place

Dublin, CA 94568

### 1.6 disclaimer

This software comes with no warranty, either expressed or implied.

The **author** is in no way responsible for any damage or loss that may occur due to direct or indirect usage of this software. Use this software entirely at your own risk.

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## 1.7 distribution

GadMget is freeware. However, I have put a lot of time into it, so if you want to send me cash, flowers, Porsche 911's, etc... don't let me stop you! :)

Permission is given to include this program in a public archive (such as a BBS, FTP site or PD library) providing that all parts of the original distribution are kept intact. These are as follows:

GadMget1.5/GadMget1.5  
GadMget1.5/GadMget1.5.info  
GadMget1.5/GadMget.guide  
GadMget1.5/GadMget.guide.info  
GadMget1.5/GadMget1.5.readme  
GadMget1.5/GadMget1.5.readme.info  
GadMget1.5/c.info  
GadMget1.5/c/EasyReq  
GadMget1.5/s.info  
GadMget1.5/s/AutoFTP.script  
GadMget1.5/s/AutoFTP.script.info  
GadMget1.5/Source.info  
GadMget1.5/Source/GadMget.c  
GadMget1.5/Source/GadMget.c.info  
GadMget1.5/Source/GadMget.h  
GadMget1.5/Source/GadMget.h.info  
GadMget1.5/Source/mget\_listview2.c  
GadMget1.5/Source/mget\_listview2.c.info  
GadMget1.5/Source/mget\_listview2.h  
GadMget1.5/Source/mget\_listview2.h.info  
GadMget1.5.info

No charge may be made for this program, other than a reasonable copying fee, and/or the price of the media.

## 1.8 requirements

GadMget requires an Amiga running Kickstart V37 (WorkBench 2.04) or higher to operate.

GadMget opens the following libraries:

Library Minimum Version #

-----

graphics.library 37

---

utility.library 37  
gadtools.library 37  
asl.library 37  
intuition.library 37  
workbench.library 37

## 1.9 GadMget Output format

GadMGet's output is meant to be pasted into the command line of your favorite ftp client.

The output can be of two types:

The default variety ("Simple path output") is the one acceptable by most ftp clients. It looks something like this:

```
-----BEGIN SAMPLE-----  
cd biz/dbase  
mget dfa-21.lha  
cd ../comm/term  
mget term-4.0-DVI.lha term-4.0-030.lha term-4.0-Doc.lha  
cd ../dev/asm  
mget BarflyDemo.lha memleak.lha  
cd ../text/tex  
mget mma2ltx.lha  
cd ../util/app  
mget AppMenu2_1.lha  
-----END SAMPLE-----
```

If you are using ncftp, however, a more efficient form of output is available.

To generate this type of output, specify the NOSIMPLEPATHS parameter on the command line or in the ToolTypes, or uncheck the "Use Simple Paths" menu item. This type of consists of nothing but "mget" commands, with the pathname relative to Aminet's root directory prepended to each.

```
-----BEGIN SAMPLE-----  
mget util/misc/ReminderV11.lha docs/hyper/animeguide.lha util/cli/unxshell.lzh  
game/shoot/XenoDemo.lha util/cli/PushD37_1.lha game/think/Dozer.lha  
game/think/LittleGames.lha mus/edit/RGS-Util.lha mods/pro/Meaningless.lha  
mods/pro/Cannon_Fodder.lha  
mget mods/misc/Memorydust.lha pix/trace/helmet.lha  
-----END SAMPLE-----
```

The output will go to the file specified in the **Output** parameter, or to stdout if there is no such parameter. This alone won't do you much good, you need a **way to get enter it into your FTP program** .



## 1.10 introduction

Please read the **History** section for information on changes and bug-fixes.

Being the incorrigible file-leeching weasel that I am, I like to download the RECENT file off of Aminet and browse through it, "mget"ing anything and everything that catches my eye. The only problem with this is that I have to type the name and directory of every file I want to download in by hand.

The extra thirty seconds a day this was costing me was simply intolerable, so I spent a few weeks writing GadMget instead. dB~)

GadMget will parse an Aminet-style file listing (such as the RECENT or INDEX files) and allow you to select which files you want by clicking on them in a ListView gadget. After you are done, it will **output** the proper mget line(s) needed to download your chosen files.

## 1.11 Using GadMget

**The GUI** Where do I click?

**Startup options** Command line arguments & ToolTypes

**File loading** Ways of selecting a file to browse

**Menu options** Explanation of cryptic menus

**Serving Suggestion** Hints

## 1.12 fileloading

There are four ways to load a file into GadMGet.

The first is to specify the **FILE** on the command line or ToolType.

The second is to extend-select the file--that is, hold down the shift key, click on the text file's icon once, and then double-click the GadMGet icon.

The third method is applicable only when GadMGet is open on the **Workbench** screen. Here, GadMGet is an AppWindow--you may drag the text file's icon into the GadMGet window, and this will cause GadMGet to try to load that file.

The final method is the obvious one--use the bleedin' file requester. ;-)

## 1.13 The GadMget GUI

Once the program is started, you will be presented with a screen containing two ListView gadgets. The one on the top will contain the contents of the text file, and the one on bottom will be empty. Clicking on an item

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in the **top ListView** will "select" it, moving it to the bottom ListView. Clicking on an item in the **bottom ListView** will send it back. When you are done selecting, click the close box or select "Quit", and GadMget will spit out the **output** .

In the titlebar of the window are several figures about the selected files. They should be self-explanatory.

## 1.14 Serving Suggestion

Of course, having GadMget put text to your command line isn't very helpful, what you want is to have the **output** go into your ftp program. One way to work it is to use Jukka Marin's CLIP: device (available on Aminet as util/misc/cliphandler.lha) to store the **output** .

To do this, type:

GadMget work:RECENT >CLIP:

And then after you've quit GadMget, a simple right-amiga-V spits the mget commands into your ftp window/Terminus session/whatever.

If you regularly use nftp to connect to one Aminet ftp site, then an easier method is available to you. Simply execute the AutoFTP **script** that is included in this archive, and it will do all the work for you. Note that you will probably have to modify this script a bit to reflect your directory setup and ftp site of choice, but it's nothing too difficult if you have a little skill with AmigaDos.

## 1.15 Starting GadMget

GadMGet can be started from either the Shell or the WorkBench. It supports quite a few command line arguments. Each of these arguments also has a ToolType equivalent. Look in the GadMGet icon for examples of these ToolTypes--they are there, just commented out with parentheses.

Template: GadMget FILE/A, OUTPUT/K, LINELENGTH/K, TOP/K, LEFT/K, WIDTH/K, HEIGHT/K, PUBSCREEN/K, WBScreen/S, DEFPUBSCREEN/S, NOFILES/S, GETREADMES/S, NOPARSE/S, CASESENSITIVE/S, NOCOMMAND/S, NOSPLIT/S, NOAPPWINDOW/S, COMMAND/K, NOSIMPLEPATHS/S, NOCD/S, HEADER/K, FOOTER/K, FONT/K, FONTSIZE/K, KEEPBLANKLINES/S

**FILE/A** File to browse

**OUTPUT/K** Where to send the output

---

**LINELENGTH/K** Maximum output line length  
**TOP/K** Window y co-ordinate  
**LEFT/K** Window x co-ordinate  
**WIDTH/K** Window width  
**HEIGHT/K** Window height  
**PUBSCREEN/K** Open on a Public Screen  
**WBSCREEN/S** Open on the Workbench Screen  
**DEFPUBSCREEN/S** Open on the Default Public Screen  
**NOFILES/S** Don't generate archive names  
**GETREADMES/S** Generate .readme files  
**NOPARSE/S** Don't parse output, just print raw data  
**CASESENSITIVE/S** Make text searches case sensitive  
**NOCOMMAND/S** Don't generate "mget "  
**NOSPLIT/S** Don't generate multiple mget commands  
**NOAPPWINDOW/S** Disable AppWindow  
**COMMAND/K** Change output's "mget" to something else  
**NOSIMPLEPATHS/S** Don't use pathless output style  
**NOCD/S** Don't output CD commands  
**HEADER/S** Textfile to prepend to output  
**FOOTER/S** Textfile to postpend to output  
**FONT/K** Specify font to use  
**FONTSIZE/K** Specify font size to use  
**KEEPBLANKLINES/S** Display empty lines (day separators)

## 1.16 keepblanklines

If specified, this switch will prevent GadMGet from suppressing the display (and printout, if Aminet parse is disabled) of blank lines in the input file.

## 1.17 fontarg

This argument lets you specify your favorite font to use in GadMGet. The argument is case insensitive, and the .font extension is optional. If this argument is not specified, or the font is not found, GadMGet will use the System Default Font (if run from WorkBench) or Topaz 8 (if run from the CLI).

Note: Using a proportional font is going to make things look messy!

---

## 1.18 fontsizearg

This argument allows you to specify the size of the font you want to use. If a Font is specified and this argument isn't, a size of 12 will be used. If the font size specified does not exist, the font will be algorithmically scaled to the specified size (warning: ugly!).

## 1.19 headarg

This argument allows you to specify a textfile for GadMGet to output just before it outputs the directory data.

Shell Usage Example: GadMGet work:recent HEADER s:gadmget.header

Why is this useful? Well, I use it with the following file:

```
---(snip)---
```

```
cd pub/aminet
```

```
binary
```

```
hash
```

```
---(snip)---
```

to automatically do the tedious setup commands before I download.

## 1.20 footarg

This argument allows you to specify a textfile for GadMGet to output just after it outputs the directory data.

Shell Usage Example: GadMGet work:recent FOOTER s:gadmget.footer

This argument is implemented mostly just to be symmetric with the HEADER argument--although you might want to put in a "cd ../.." or a "quit" command in the text file.

## 1.21 nocdarg

This argument allows you to suppress the cd commands output by GadMGet when

**Simple Path Mode** is selected. It has no effect if Simple

Path Mode is not selected.

Shell Usage Example: GadMGet work:recent NOCD

## 1.22 commandarg

This argument allows you to change the command GadMGet prepends to the filelist.

Shell Usage Example: GadMGet work:recent COMMAND sz

This would cause GadMGet to create output lines like this:

```
cd biz/dbase
sz dfa-21.lha
cd ../comm/term
sz term-4.0-DVI.lha term-4.0-030.lha
cd ../dev/asm
sz BarflyDemo.lha GEDindent.lha memleak.lha
cd ../docs/misc
sz C_Tutor.lha
```

## 1.23 noappwindowarg

Specifying this argument will turn off GadMGet's ability to load new files via the **AppWindow** mechanism. This argument only takes effect if GadMGet is running on the WorkBench screen.

## 1.24 appwindow

When run on the WorkBench screen, GadMGet's window is an AppWindow. What this means is, you may load a new file into GadMGet's **top ListView** gadget by dragging their icons into the window.

The effect is exactly the same as if you had selected "Open" from the Project Menu and selected that file.

## 1.25 outputarg

This argument tells GadMGet where to send its output string. If this argument is not specified, and GadMGet is started from the shell, the output will be sent to stdout. If the argument is not specified and GadMget is started from the Workbench, output will be send to the file "RAM:GadMget.output".

Shell Usage Example: GadMGet work:recent OUTPUT ram:MyTempFile.txt

---

## 1.26 The Lower Gadget - Selected Files

The lower of the two ListView gadgets displays a list of all of the files you have selected to output. If you click on a line of text in this gadget, it will be transported back up to the **Selectable Files** gadget and put at the end of the Selectable Files list.

## 1.27 The Upper Gadget - Selectable Files

The upper of the two ListView gadgets displays a list of all the files in the file listing you have selected to browse. Clicking on any of these files will put it in the **Selected Files** gadget near the bottom of the window, thus indicating that you want to output the name of that file in the mget line.

There are certain lines that GadMget will not allow you to transport to the lower ListView. Lines that GadMget does not think are archive listing lines will not move, and if **Get Files** is not selected, you will not be able to select lines that do not contain a **plus** symbol after the file size.

## 1.28 Disable Command-Splitting

This argument deactivates the **Split Commands** gadget in the **Output menu** .

Usage Example: GadMget work:recent NOSPLIT

## 1.29 Suppress mget printing

This argument causes GadMget to never generate the command "mget" at the beginning of its **output** lines. With this keyword, you can generate just a pure list of files, should you need one.

Usage Example: GadMget work:recent NOCOMMAND

## 1.30 Case Sensitivity

This argument activates the **Case Sensitive** menu item in the **Find menu** .

Usage Example: GadMget work:recent CASESENSITIVE

---

### 1.31 Aminet Style Parsing

This argument deactivates the **Aminet Parse** menu item in the **Output menu** .

Usage example: GadMget work:recent NOPARSE

### 1.32 Grabbing .readme files

This argument activates the **Get Readmes** menu item in the **Output menu** .

Usage Example: GadMget work:recent GETREADMES

### 1.33 Grabbing archive files

This argument deactivates the **Get Files** menu item in the **Output menu** .

Usage Example: GadMget work:recent NOFILES

### 1.34 Default Public Screen

This keyword causes GadMget to appear on the default Public Screen.

Note that this may cause GadMget to appear on the Workbench screen, if the Workbench screen is the default Public Screen.

Usage Example: GadMget work:recent DEFPUBSCREEN

### 1.35 Workbench Screen

This keyword causes GadMget to appear on the Workbench Screen.

Usage Example: GadMget work:recent WBSCREEN

### 1.36 Specify a Public Screen

This allows you to specify the name of a Public Screen upon which you want the GadMget window to appear. If a Public Screen with the given name does not exist, GadMget will fail with a "Couldn't lock public screen!" error.

Remember, with Public Screen names, alphabetical case counts!

Usage Example:

GadMget work:recent PUBSCREEN MyPubScreen24

---

### 1.37 Specify window height

This allows you to set the height of the GadMget window.

Usage Example:

```
GadMget work:recent HEIGHT 250
```

will make the GadMget window 250 pixels tall.

The height of the window cannot be less than 167 pixels.

### 1.38 Specify Window width

This allows you to set the width of the GadMget window.

Usage Example:

```
GadMget work:recent WIDTH 350
```

will make the GadMget window 350 pixels wide.

The width of the window cannot be less than 155 pixels.

### 1.39 Specify window X-coordinate

This allows you to set the horizontal position of the GadMget window.

Usage Example:

```
GadMget work:recent LEFT 60
```

will make the GadMget window appear 60 pixels from the left of the screen.

### 1.40 Specify window Y-coordinate

This allows you to set the vertical position of the GadMget window.

Usage Example:

```
GadMget work:recent TOP 60
```

will make the GadMget window appear 60 pixels from the top of the screen.

### 1.41 Line length

The Amiga shell and possibly other programs will truncate commands that are over a certain number of characters long. The Amiga shell's maximum command length size is 255 characters, for instance. With this in mind, GadMget will generate multiple commands, none of which are longer than this value. If you wish to change this value, you may do so via the command line keyword `LINELENGTH` or via the "Line Length..." item in the [Output Menu](#) . Setting this value to 1 will cause GadMGet to never put more than one file on a single command line.

Shell Usage Example:

```
GadMget work:recent LINELENGTH 150
```

---



## 1.42 FILE/A

GadMGet will look for this keyword in your command string, and try to load the file specified directly after it. If it cannot find this keyword, it will try use the first argument on the command line as its file to load.

(Even if the first word is a parameter as well!)

Shell Usage Example: GadMget work:recent

Shell Usage Example: GadMget WBScreen WIDTH 50 FILE work:recent

## 1.43 GadMget menus

GadMget has a few menus for you to play with...

**Project** - The regular stuff

**Find** - Searching for text in the list

**Output** - Output format control

## 1.44 Project Menu

**Open** - Brings up the lovely and talented ASL filerequester to allow you to select a new file to load in. Only the **Selectable Files** gadget will be affected.

**Append** - Same as Open, only it puts the new file at the end of the old one, without first clearing the old stuff.

**About** - Opens a leetle info-window about me and the program.

**Quit** - Makes GadMget spit out its **output** and go away.

## 1.45 Find Menu

**Find** - Opens a window to allow searches of the **Selectable Files** gadget for any text string. All searches initiated with this menu item will start from the top of the listing.

**Find Next** - Use this after having found an item with Find. This will find the next line that contains the same text string.

**Case Sensitive** - Decides whether or not alphabetical case matters in a search. (i.e. is "Amiga" the same as "amiga"?)

## 1.46 Specify Line Length

This allows you to change the maximum length of the **output** lines that GadMget will produce. The default is 255 characters, the maximum amount that the Amiga shell can handle on one line.

---

## 1.47 Output Menu

This menu controls the formatting of the text output that GadMget generates.

**Aminet Parse** - Toggles Aminet listing -> filepath parsing

**Get Files** - If set, GadMget will get the archives that are selected

**Get Readmes** - If set, GadMget will get the .readme files associated with the selected archives.

**Split Commands** - If set, GadMget will generate multiple "mget" lines.

**Use Simple Paths** - If set, GadMget will output Simple Path style commands

**Line Length** - Allows you to set the maximum output line length

## 1.48 Use Command Splitting

The Amiga shell (and doubtless many other programs) can only handle line lengths up to a certain size (255 characters to be exact). Because of this, when there are more than a few files selected for output, GadMget must split its output into multiple "mget" commands.

If you wish to deactivate this command-splitting mechanism, then deselect "Split Commands". Note that this will deactivate the **Line Length** menu item, since it is meaningless unless you want to split commands.

## 1.49 Use Aminet-Style Parsing

Normally this program is to be used in conjunction with FTP and the Aminet FTP sites to generate mget command lines. To generate command lines properly, GadMget has to make assumptions such as where in each line of text the file name and path are going to be.

However, it may be that you want to use GadMget without Aminet in mind, perhaps from a script to allow the user to choose items from some other list. If that is the case, you can turn Aminet Parse off and GadMget will simply echo the selected lines to stdout verbatim.

Note that because all of the other options in the Output menu are related to Aminet-style parsing, de-selecting Aminet Parse will disable them.

## 1.50 Grab archive files

Usually you will want to download the archives that you select in GadMget, but sometimes (perhaps over a slow modem?) you might want to get just the .readme files. If this is the case, deselect Get Files to tell GadMget

---

that you don't want the archives.

Deselecting Get Files will automatically select Get Readmes, since if neither was selected, you wouldn't be able to get anything.

Note that when Get Files is deselected, you will not be able to select any files that do not have a '+' symbol directly after the file size. The '+' means that there is an .readme to go with that archive, and so if there is no plus there is no .readme, and if there is no .readme, then you can't get it. So there ;)

Any lines without readmes that you have already selected will remain in the **Selected Files** gadget, but they will not be output.

## 1.51 What the plus symbol means

In an Aminet listing, for any line where there is a + after the file size, there is an accompanying .readme file to go along with the archive. GadMget will automatically get this .readme file for you if you have the **Get Readmes** option selected

## 1.52 Grab .readme files

Select this menu item if you want to get the **.readme files** that are included with many of the archives on Aminet.

Deselecting this menu item will cause **Get Files** to be automatically selected, since if neither was selected, you wouldn't be able to get anything.

## 1.53 Thanks

Thanks to the following people:

Jan van den Baard for GadToolsBox, which was used initially to design GadMget's GUI.

Matt Dillon for DICE

Commodore for the nifty computer and O/S

All my friends, all the nice people on the Internet who helped me out with Amiga problems and... my cool dog. :-)

## 1.54 autoftp

The supplied AutoFTP script was emailed to me by Brian Mury (bmury@sirius.UVic.CA). Thanks, Brian!

---

## 1.55 Long long ago..

("-" = new feature, "\*" = bug fix)

1.5 : (Released 10/01/94)

- \* Fixed bug that would cause nasty crashes if you used a larger font on the WorkBench screen and then sized GadMGet too small.
- \* GadMGet now allows you to select files with unknown ('?') file size.
- GadMGet now includes a short AmigaDos **script** that can be used in conjunction with ncftp to completely automate ftp sessions.
- GadMGet is now (more or less) font sensitive.
- Added FONT and FONTSIZE startup parameters
- GadMGet distribution now also contains EasyReq, a tiny little requester-displaying program written by me and used by the AutoFTP script.
- \* Window no longer has to close and reopen when it is resized (thanks to Petter Nilsen for the help on this)
- Added KEEPBLANKLINES switch

1.4 : (Released 08/04/94)

- \* Embarrassingly enough, GadMGet's output format would apparently only work on a few ftp clients such as ncFtp. GadMget now also supports a simpler output format that works on all ftp clients.
- Added NOSIMPLEPATHS switch
- Added COMMAND keyword
- Added NOCD switch
- \* The NOMGET switch is now called NOCOMMAND (since the generated command is no longer necessarily "mget")
- Added HEADER and FOOTER keywords

1.3 : (Released 07/06/94)

- GadMget now can be started from the WorkBench, with ToolTypes!
  - \* Removed a glitch which caused GadMGet to highlight the wrong line if you did a word search on very short files.
  - Added FILE and OUTPUT parameters
  - GadMget is now an AppWindow if run on the workbench (unless you specify NOAPPWINDOW--another added parameter!)
  - Most errors now pop up EasyRequesters instead of printing to the standard output.
  - GadMGet now defaults to opening a screen with the same dimensions as the Workbench screen.
  - \* Removed INTERLACE and OVERSCAN flags since they no longer affect
-

anything (see previous item)

- Funky fresh icon

1.2 : (Released 06/25/94)

- GadMget's window is now resizable
- Added HEIGHT, WIDTH, TOP, LEFT parameters
- GadMget can now open on the Workbench or on a Public Screen
- Added NOFILES and GETREADMES parameters
- Added string search window, CASESENSITIVE parameter
- Added Output menu to control formatting from within the program
- Added File Requester
- Added Busy Pointer
- \* Hopefully finally squashed that bug that was causing the occasional garbage output
- AmigaGuide docs!
- Code is once again a gigantic mess

1.1 : (Released 06/16/94)

- Added NOLACE, NOOVERSCAN, LINELENGTH, GETREADMES, and NOFILES parameters.
- \* Patched up the source a bit, and spruced up the docs.

1.0 : (Released 06/08/94)

- First release. Simple and kind of buggy.

## 1.56 Known Bugs and Other Problems

Here are the things that still don't work quite right with GadMget V1.5:

- There are still occasional Enforcer hits--unfortunately, they are occasional enough to be really hard to pin down!
- The NOCD command is probably useless at best, and doesn't work quite right anyway.
- Whenever you resize the window, both ListView gadgets will reset their views to the top of their respective lists. This is because I can't find a way to tell the program what the current view is... well, I can't find a legal way. I may have to snoop around in some private structs and do something illegal to fix this...
- If you select and then deselect a file, it will not be reinserted in its original position in the list, but rather at the end of the list.

Whether this is a bug or a feature is debatable :-)

- Files with tabs and such in them will come out looking rather strange. (this isn't a problem if you stick to file listings only, of course)

- After reading very large files such as INDEX, GadMget sometimes leaves memory rather fragmented. This is because each line in the file is AllocMem'd separately. I will try to fix this in a future release.
- There may be some problems when you move lines from the ListViews back and forth and "find next" alot (i.e. Find\_Next's position memory may not be valid if that node was swapped out--this will just make the screen flash when you try to find next, is all.)
- Opening GadMGet on the Workbench screen when you don't have Workbench loaded causes a 40 byte memory leak.
- Using KEEPBLANKLINES together with NOPARSE will often cause GadMGet to output some extra blank lines at the end of the output stream.
- Some window sizes/font combinations cause the Find function to highlight the wrong line (it looks like an off-by-one, rounding type error... not fun to fix!)

## 1.57 What's Next?

- find fixes for the AllocMem and Search list resetting problems.
  - other bug fixes as they show up
  - Smaller & cleaner code
  - Any suggestions?
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